

Peter Parker

Email: peterdp456@gmail.com

Website: peterparker1.com

Co-Head Tournament Organizer of *Hitfall* event

November 2022 —

Responsibilities:

- Handle production timeline and internal task delegation.
- Coordinate grassroots and social media promotion campaigns.
- Communicate with third parties such as designers and vendors.

Member of *GAMEmason* event planning committee

GMU Student Involvement

January 2019 — Spring 2022

Responsibilities

- Represented interests of the GMU Esports community within the committee.
- Assisted in outlining event goals, itinerary, and speakers.
- Organized and hosted featured esports tournaments.
- Coordinated with other members to properly incorporate esports into the event.

Project Lead of *George Mason: A Declaration of Rites*

GMU Computer Game Design

Fall 2021

Responsibilities

- Guided overarching vision of product towards important benchmarks.
- Coordinated team leads and mediated disputes.
- Lead team meetings and evaluated and assigned tasks using JIRA.

GMU Esports President

GMU Esports

January 2020 — May 2021

Responsibilities:

- Lead GMU Esports' transition from a club into a school-supported program.
- Strategized short- and long-term plans and goals for the program.
- Steered and assessed attainment of program benchmarks w/ Leadership Team.
- Introduced online/Discord-based activities for students during a COVID year.

Overwatch Media Manager

GMU Esports

September 2018 — January 2020

Responsibilities:

- Created and coordinated content for GMU Esports' Overwatch team.
- Curated and managed the team's online presence through social media.
- Networked with outside organizations on behalf of the team.

Hard Skills

- Battlefy and start.gg bracket management
- Discord server and bot management (former owner of **1k+ member server**)
- Twitch and OBS familiarity
- Production software familiarity (JIRA, Trello, Microsoft Teams)
- Social media features familiarity (Twitter, Instagram, YouTube)
- Adobe CC (Photoshop, Illustrator, and others) use and familiarity

Soft Skills

- Team leadership and communication
- Professional writing, editing, and presenting
- Project outlining and planning
- Brand development and attention to detail
- Time management and commitment to deadlines

Education

Falls Church High School, Falls Church, VA
Sep 2013 — June 2017

George Mason University, Fairfax, VA
BFA, Computer Game Design
Aug 2017 — May 2023